



A Model-based Decision Support Framework for Security Architecture Design Decision-Making

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SCADA scenario

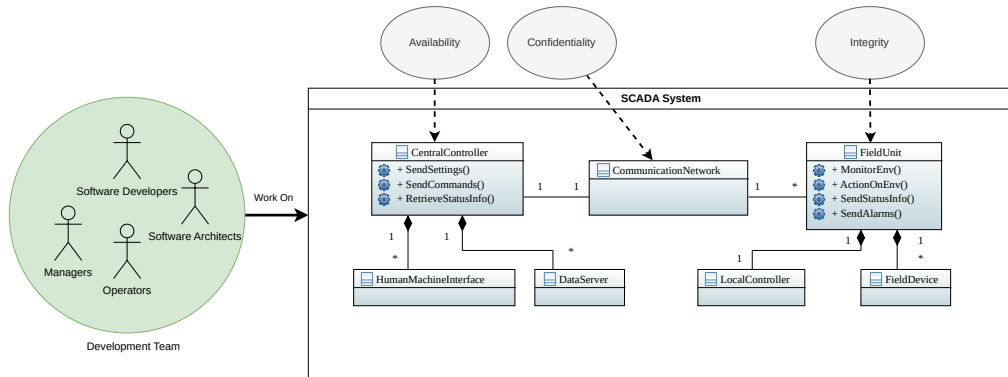


Figure: SCADA Scenario



How can we make decisions ?

State of the Art

- Collaborative decision-making methods
- Conflicts handling in decision-making
- Tools for Software Architecture decision-making



Decision-making methods

- **Brainstorming** : discussion by a team with a **facilitator**. Each member can give its opinion.
- **Voting** : each member casts vote with several solutions listed for each issue.
- **Delphi** : panel of experts and several iterations of questionnaire with pre-defined stop criterion. The mean or median scores of the final rounds are used to determine the results.
- **Consensus** : dynamic and iterative group discussion process coordinated by a **moderator** helping experts to bring their opinions closer. If a threshold for decision is not met, discussions continues in an iterative way until they get to a decision.
- **Analytic Hierarchy Process** : pairwise comparison of alternatives by each team member. Problem is modeled as goals alternatives and criteria.



Conflict resolution styles

- **Collaboration** (WinWin) : people give each other their point of view, explanation and reasons on their interest.
- **Compromise** : Both sides give up on something, may result in quick resolution but might not be the best solution.
- **Competition** : Compete to win and make the other person lose.
- **Accommodation** : Letting the other person win/do what they want.
- **Avoidance** : Knows there is a problem but acts like there is no problem at all.



Decision-Making Tools

| Approach/Criteria | Preference Indication | Prioritizing group members | Provision for conflict resolution | Group decision rules | Information exchange and recall | Revisiting information |
|-------------------|-----------------------|----------------------------|-----------------------------------|----------------------|---------------------------------|------------------------|
| CoCoADvISE | - | ++ | - | - | + | + |
| Decision Buddy | ++ | - | - | - | ++ | ++ |
| SAW | ++ | - | - | - | ++ | + |
| GADget | ++ | - | - | - | + | ++ |
| LGDM | ++ | + | ++ | - | - | ++ |
| HFGDM | ++ | ++ | + | ++ | ++ | ++ |

Table: Comparison of the different existing approaches for collaborative decision-making with our approach



Building a meta-model for Decision-Making Support

Concepts from existing meta-models

SADD : Project, Category, Design Decision, Alternative. (in orange)

TP : Actor, Development Team Profile. (in brown)

Decision-making support meta-model

Design Time : Concepts we need when setting up the support.

Run Time : Concepts used during execution of the decision-making process.

A Domain Specific Language has been developed for both of these phases.

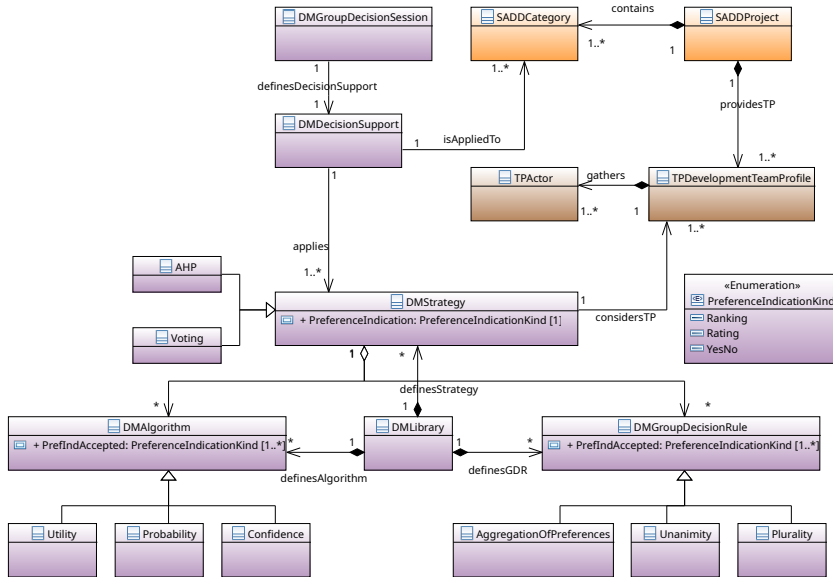


Figure: Decision-Making Support meta-model at Design Time



Decision-Making Support Design Time - DSL

```

1  Library rules
2  decisionrule Majority (Rating Ranking YesNo) "Selects the
   choices having more than 50% of the votes."
3  decisionrule RelativeMajority (Rating Ranking YesNo) "
   Selects the choices with the most votes."
4  decisionrule AggregationOfPreferences (Rating YesNo) "
   Aggregates preferences"
5  decisionrule pairwiseComparison (YesNo) "comparison of
   solutions in set of two with multiple iterations"
6  decisionrule weightingCriteria (Rating) "actors weight the
   criteria of the solutions"
7  algorithm Confidence (Rating Ranking YesNo) considersTP yes
   "Set weights on the different team profiles to
   select the choice with the most weight."
8  algorithm Utility (Rating) considersTP no "function
   associating a weight to each alternative indicating
   its expediency according to its consequences"
9  Strategy Brainstorming {decisionrule Unanimity}
10 Strategy Voting {decisionrule Majority }
11 Strategy Delphi {decisionrule numberIterations
12   then algorithm meanscore
13   then algorithm medianscore}
  
```

Listing: Decision-Making Support Library

```

1  import "scada_authentication.secadd"
2  import "scada.secadd"
3  import "library.dm"
4  import "scada.teamprofile"
5  DesignTime {
6    DecisionSupport SCADADecisionMaking
7    decidesFor CatAuthorizationActiveComponent {
8      Strategy rules.Voting with preference indication
        Rating
9      Strategy StratAuthorizaionActiveComponent with
        preference indication Rating {
10        decisionrule rules.Unanimity
11        for Expert_Authorization Advanced_Authorization
12        then decisionrule rules.SuperMajority
13        for Expert_Authorization Advanced_Authorization
14        then algorithm rules.Confidence}
15    }}
  
```

Listing: Decision-Making Support at Design Time

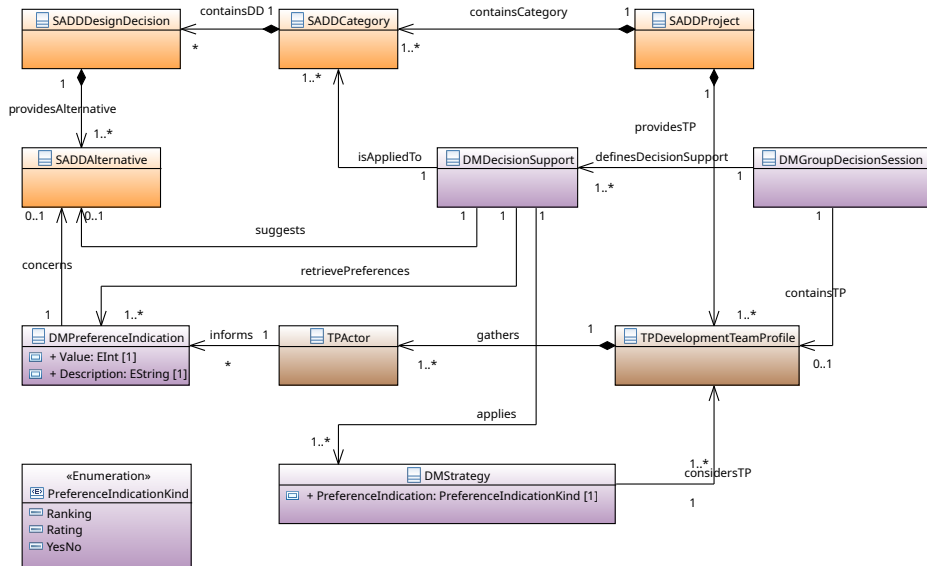


Figure: Decision-Making Support meta-model at Run Time



Inputs - Security Human Factors and Team Profiles

| Security HF | Authentication | | Authorization | |
|-------------|----------------|-----|---------------|-----|
| Actors | Skill | Exp | Skill | Exp |
| Alice | 5 | 4 | 4 | 5 |
| Bob | 4 | 2 | 4 | 5 |
| Carlos | 2 | 1 | 1 | 1 |
| David | 2 | 1 | 3 | 2 |

Table: Evaluation results of each actor's security human factors

| Actors | TP Authentication | TP Authorization |
|--------|-------------------|------------------|
| Alice | Expert | Expert |
| Bob | Advanced | Expert |
| Carlos | Beginner | Beginner |
| David | Beginner | Advanced |

Table: Team profile assignment to actors



Decision-Making Support Run Time - DSL

```
1 import "scada_authentication.secad"
2 import "library.dm"
3 import "scada.teampofile"
4 RunTime {
5   Bob selected (
6     3 for SDDAAuthorization.RBAC rationale "Not sufficient"
7     4 for SDDAAuthorization.ABAC rationale "Would be more relevant for our purpose than RBAC"
8     5 for SDDAAuthorization.RBAC_ABAC rationale "Combination might be what we need")
9   Alice selected (
10    5 for SDDAAuthorization.RBAC rationale "Best solution"
11    2 for SDDAAuthorization.ABAC rationale "Not relevant"
12    1 for SDDAAuthorization.RBAC_ABAC rationale "Too much of a burden")
13   Carlos selected (
14    3 for SDDAAuthorization.RBAC rationale "..."
15    2 for SDDAAuthorization.ABAC rationale "..."
16    2 for SDDAAuthorization.RBAC_ABAC rationale "...")
17   David selected (
18    5 for SDDAAuthorization.RBAC rationale "Needed in our project to strengthen authorization process of our users"
19    2 for SDDAAuthorization.ABAC rationale "Never used this solution"
20    3 for SDDAAuthorization.RBAC_ABAC rationale "Too complex to combine them as I don't know anything about their
21    combination")
22 }
```

Listing: Decision-Making Support at Run Time



Preference Indication

Strategy Configuration

- Strategy 1 : Voting with rating.
- Strategy 2 : Rating with decision rule
Unanimity for Expert and Advanced TP in Authorization
⇒ then SuperMajority for Expert and Advanced TP in Authorization
⇒ then Confidence

| Actors | RBAC | ABAC | RBAC and ABAC |
|--------------|---------|---------|---------------|
| Alice | 5 (10) | 2 (4) | 1 (2) |
| Bob | 3 (6) | 4 (8) | 5 (10) |
| Carlos | 3 (1.5) | 2 (1) | 2 (1) |
| David | 5 (7.5) | 2 (3) | 3 (4.5) |
| Total | 16 (25) | 10 (16) | 11 (15.5) |

Table: Preferences indication for each actor and in parenthesis after applying Confidence algorithm



Articles

Published Paper

- *Interplay of Human Factors and Secure Architecture Design using Model-Driven Engineering*, published in ASEW' 24

Paper Submitted

- *A Model-based Decision Support Framework for Security Architecture Design Decision-Making*
- *A systematic and structured process to provide security solutions to development teams*

Papers in preparation

- *Questionnaires to record Architectural Decisions and guide development teams during Decision-Making*



Future Work

- Building a Questionnaire for Security Architectural Design Decisions
- Connecting the different parts of the framework and building it
- Passing questionnaires for Human Factors
- Passing questionnaires for Security Architectural Design Decisions



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Context
State of The Art
Work Done
Future Work

Thank You



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